

Consequences – Grammar

Time: 15 minutes

Number of players: 2–5

Know the parlour game Consequences?
Here's a twist!

The aim is to practise your grammar skills while coming up with weird and wonderful stories.

(Make your answers as inventive and detailed as possible!)



Free activities, games and worksheets: www.defeat-dyslexia.com

1. All players begin with a sheet of blank A4 paper.
2. Choose someone to be the caller. He or she reads out the first of the word classes (listed below). Each person writes on their paper a corresponding word (a noun, adjective, adverb, etc.). Then fold the paper over backwards (away from you), so that the word is hidden.
3. Players swap their pieces of paper (or, in a larger group, pass them to the left) and the caller reads out the second of the word types. Each player writes down a second word.
4. Continue in the same way, writing down the rest of the word types requested. Each time, fold over the paper and pass it on to the next person.
5. When all 14 words have been answered, unfold all pieces of paper and read the sentences aloud.

List of word classes

Free activities, games and worksheets: www.defeat-dyslexia.com

- | | |
|--|-----------------------------|
| 1) -ly word (adverb) | Example: Annoyingly, |
| 2) The + a describing word (adjective) | the hideous, |
| 3) Describing word (adjective) | sparkly |
| 4) Name of a thing (noun) | ferret |
| 5) Doing word (verb – past tense) | hiccupped |
| 6) -ly word (adverb) | shyly, |
| 7) Joining word (conjunction) | whilst |
| 8) The + a describing word | the man-eating |
| 9) Name of a thing (noun) | squirrel |
| 10) Doing word (verb – past tense) | snored |
| 11) -ly word (adverb) | gently |
| 12) Preposition | under |
| 13) The + a describing word | the stinky |
| 14) Name of a thing (noun) | flannel. |

Tip: Gather a group of family and friends to play this game on a larger scale and create even weirder sentences!

Inspired by Phil Beadle