

# Consequences – Making Sentences

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**Time:** 10 minutes

**Number of players:** 2–5

Know the parlour game Consequences?  
Here's a twist!

The aim is to create a weird and wonderful sentence based on the questions: *Who? What? When? Where? Why?*

(Make your answers as inventive and detailed as possible!)



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**Free activities, games and worksheets: [www.defeat-dyslexia.com](http://www.defeat-dyslexia.com)**

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1. All players begin with a sheet of blank A4 paper.
2. Each person writes a phrase on their paper (answering the question 'Who?'), then folds the paper over backwards (away from you), so that the phrase is hidden.
3. Players swap their pieces of paper (or, in a larger group, pass them to the left) and add a second phrase to the other person's sheet (answering the question 'What?').
4. Continue in the same way, answering the rest of the questions. Each time, fold over the paper and pass it on to the next person.
5. When all the questions have been answered, unfold all pieces of paper and read the sentences aloud.

**Example:**

<b>Who?</b>	The man-eating squirrel
<b>What?</b>	dribbled disgustingly,
<b>When?</b>	before eating a mouldy sandwich,
<b>Where?</b>	halfway up a tree,
<b>Why?</b>	because it was worried about being sat on.

**Tip:** *Gather a group of family and friends to play this game on a larger scale and create even weirder sentences!*